

PACT ARCANUM 1.5

CATHEDRAL
OF THE
SKY

ARSHAD AHSANUDDIN

QUICK REFERENCE GUIDE

GLOSSARY

THE GREAT POWERS:

The Pact Arcanum: A ritual that allows a being of the material plane to bargain for power with beings from other planes

The Red Wind: A power of the lower planes, creator of the Nightwalkers via the Pact Arcanum

The White Wind: A power of the higher planes, creator of the Sentinels and the Daywalkers via the Pact Arcanum

The Gift: The Sentinel inheritance of supernatural abilities that lies dormant until exposure to Nightwalkers, roughly patterned upon aspects of the four elements: Earth, Water, Air, and Fire

The Grace: An angelic power granted to the Redeemer via the Pact Arcanum, which allows him to raise the dead and restore the souls of Nightwalkers, in exchange for his own physical invulnerability and eternal service to the White Wind

THE RACES:

Humans: The Children of the Day: the most populous race, born with the least magic

Nightwalkers: The Children of Darkness: the vampires, soulless and immortal, pawns of the Red Wind

Sentinels: The Children of Twilight: mystical soldiers in the service of the White Wind, genetically programmed to defeat the Nightwalkers

Daywalkers: The Children of the Dawn: vampires who have regained their souls through the intervention of the Redeemer

THE SENTINEL HIERARCHY:

The Four Winds: Leaders of the Sentinel Race

The Wind of Earth: Weapon-based physical combat, blademaster

The Wind of Water: Adaptive physical combat, shapeshifter

The Wind of Fire: Energy-based combat, magician

The Wind of Air: Psychic combat, tactician

THE NIGHTWALKER HIERARCHY:

The Court of Shadows: Leaders of the Nightwalker Race

Imperator: Adjudicator between Houses, called the Huntmaster

Night's Herald: Spymaster

Magister: Leader of a vampire House, called the Prince

Leshir: Mate to the Magister, called the Prince Consort

Tribunus: Senior soldier

The Inquisition: Court of Shadows intelligence and security service; answerable only to the Night's Herald

Notable Houses and Territories:

House Ellestan: Italy
House Daviroquir: United Kingdom, excluding Ireland
House Tervilant: Spain, Portugal (annexed France 2033)
House Luscian: France
House Jiao-long: Western United States, China
House Sojosten: Japan
House Curallorn: Eastern United States
House Kalestis: Greece, Sicily

THE ARMISTICE HIERARCHY:

The Triumvirate Council: Leaders of the Free People

Speaker for the Watch: Sentinel Representative
Speaker for the Dawn: Daywalker Representative
Speaker for the Damned: Nightwalker Representative

Armistice Security:

Director: Principal enforcer of the Armistice Declaration of 2021
Special Agents: Reserved for the Winds, acting as regional military commanders

THE SPACER GUILD:

Academy Ranks:

Chancellor: Five silver bars
Recursion Flight Instructor: Four silver bars
Conventional Flight Instructor: Three silver bars
Third Stage Cadet: Two silver bars
Second Stage Cadet: One silver bar
First Stage Cadet: No rank insignia

Fleet Ranks:

Full Captain: Five gold bars
Provisional Captain: Four gold and one silver bar
Commander: Four gold bars
Lieutenant Commander: Three gold bars
Lieutenant: Two gold bars
Ensign: One gold bar

Administrative Ranks:

Guildmaster: Two gold stars. Elected by simple ballot of Fleet Captains and Colonist Governors.
Colonist Governors: One gold star. Chief administrators of planetary colonies and orbital stations

NOTABLE ARMISTICE TERRITORIES:

The Hidden Cities:

Anchorpoint: Sentinel Capital, Armistice Security Headquarters
Icehaven: Nightwalker Capital, Court of Shadows Embassy

The Citadel: Daywalker Capital, Spacer Guild Headquarters

The Colonies

Hephaestus Station: Manufacturing facility, Earth-Moon L1

Janus Station: Orbital spaceport, Earth-Moon L2

Cassandra Station: Orbital habitat, Earth-Moon L4

Hades Station: Elysium mining facility, Earth-Moon L5

Ares Colony: Mars

Persephone Station: Ceres asteroid, ice mining facility

Lycaon Colony: Europa, Jupiter Space

Arcadia Colony: Callisto, Jupiter Space

Cronus Colony: Titan, Saturn Space

Charybdis Colony: Triton, Neptune Space

Scylla Colony: Pluto, Neptune Space

THE PRINCIPAL CAST

Michael Sebastian Danvers: Water Sentinel, child prodigy

Constanzo Allegri: Water Sentinel, Leader of Veneto territory

Father Padraic Donnelly: Human, Roman Catholic priest, St. Malachy's College, Belfast, Northern Ireland

Takeshi Nakamura Leshir Jiao-long: The Wind of Earth, Director of Armistice Security, Triumvirate Council Speaker for the Watch

William Thompson: Earth Sentinel, second stage cadet, Spacer Guild Academy

Ariel Daviroquir: Daywalker, third stage cadet, Spacer Guild Academy

Nicholas Jameson Magister Luscian: Daywalker/Sentinel hybrid, Triumvirate Council Ambassador to the Court of Shadows

Captain Martinius Ellestan: Daywalker, captain of the Jumpvessel *Transcendent*

Sean Rory Brennigan Magister Jiao-long: Nightwalker/Sentinel hybrid, the Redeemer, the Prince of the Dawn, Triumvirate Council Speaker for the Damned

Guildmaster Nathan Thurgood: Air Sentinel, Leader of the Spacer Guild

Layla Magister Curallorn: Daywalker, Triumvirate Council Speaker for the Dawn

TIMELINE

Apr	1974	Ariel born
Jan	2020	William born
Jul	2026	Michael born
Sep	2038	Odyssey Shipyards phase one construction begins
Jul	2039	Michael kindles
Sep	2039	Michael enrolls in Spacer Guild Academy
Jan	2040	Michael promoted to Second Stage; Los Angeles Incident
Feb	2040	Michael promoted to Third Stage; Odyssey Shipyards phase one construction completed
Mar	2040	Michael graduates from Spacer Guild Academy; assigned to Jumpvessel <i>Trident</i> at Ensign rank
May	2040	Michael transferred to Jumpvessel <i>Victory</i> at Lieutenant rank
Jul	2040	Michael turns 14; posted to Odyssey Shipyards Construction Project, Engineering division
Aug	2040	Academy memorial service; Michael promoted to Lieutenant Commander; transferred to Jumpvessel <i>Transcendent</i> as Senior Navigator
Dec	2040	Michael promoted to Commander; remains on <i>Transcendent</i> as First Officer
Mar	2041	Odyssey Shipyards phase two construction completed; vessel construction begins under highly accelerated time
Jul	2041	Jumpvessel <i>Odyssey</i> completed; Michael turns 15 and is promoted to Captain; takes command of the Jumpvessel <i>Horizon</i>
Aug	2041	Odyssey Expedition departs Sol for Centauri
Oct	2041	Jumpvessel <i>Horizon</i> destroyed in defense of Anchorpoint; <i>Odyssey</i> crew votes unanimously to abort mission and return to Earth
Nov	2041	Cathedral of the Sky completed in glass wasteland at ground zero
Dec	2041	Jumpvessel <i>Odyssey</i> returns to Earth
Jan	2042	Dedication of Cathedral and memorial service
Feb	2042	Odyssey Expedition departs Sol
Sep	2051	Odyssey Expedition arrives Centauri, Planet Nephele detected
Jan	2052	Chiron colony founded on Nephele

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<http://www.goodreads.com/book/show/15719928-cathedral-of-the-sky>

ABOUT THE AUTHOR

Arshad Ahsanuddin is a practicing hematopathologist. Yes, he's a physician specializing in blood disease, writing a series of vampire novels. The irony isn't lost on him. If you enjoyed this story, or if you have questions about the Pact Arcanum saga, check out his website at <http://pactarcanum.com> and leave him some feedback.

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